Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which prepares adulthood.

V - Venture Curriculum – *ART 2 lessons weekly on rotation*

	Autumn	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 7	**Topic: BASE LINE TEST AND COLOUR WHEEL** **Suggested Key Questions:** Baseline test – independent work – verbal prompts and ppt. to support only Colour theory: What are the 3 Primary/Secondary colours – how do we know they are Primary? What is a Tertiary colour? Can you give an example of a Tertiary colour? How are Primary and Secondary colours different? How do we make orange, purple, green? **Key Skills and knowledge:** Enjoy using graphic tools, fingers, hands, chalk, pens and pencils with some control. Use and begin to control a range of media. Produce lines of different thickness and tone using a pencil. To explore different patterns and textures from observations,	**Topic: Vincent Van Gogh** **Suggested Key Questions:** Who is Van Gogh? Why is he famous? How has what people said about his art work affect his mental health What is Van Gogh's style? How is it unique? How would Van Gogh feel now if he knew he became one of the most famous artists? How do we mix the colours we need to create Van Gogh's sunflowers? **Key Skills and knowledge:** To give verbal / physical indication of what they see in the art work. Can recall 2/3 facts about an artist's work	**Topic: Comic Art** **Suggested Key questions:** Who is Walt Disney? Where and when was he born? How would you describe his style? Why is his art work important? **Key Skills and knowledge:** To demonstrate a clear understanding of the artist by creating art work inspired by the artworks looked at. Can discuss their ideas with peer/ teacher.	**Topic: Comic Art continued** **Suggested Key questions:** How can we create a Disney composition? What characters will we include? How do we use posca pens? How would you describe Disney's style? What has worked well in your composition? **Key Skills and knowledge:** Look and talk about what they have produced, describing a range of techniques and media used.	**Topic: Street Art** **Suggested Key Questions:** What is Street art? Where can we see it? What do we like about it? Why might some say graffiti is bad? What makes a good design? **Key Skills and knowledge:** To demonstrate a clear understanding of the artist by creating art work inspired by the artworks looked at. Can discuss their ideas with peer/ teacher.	**Topic: Street Art continued.** **Suggested Key Questions:** What street artists can you name? What do you know about their work? How has their work influenced your design? What do you like about your design? How can it be improved? **Key Skills and knowledge:** Enjoy using graphic tools, fingers, hands, chalk, pens and pencils with some control. Use and begin to control a range of media. Produce lines of different thickness and tone using a pencil. To explore different patterns and textures from observations, imagination and illustrations.

	imagination and illustrations.					
Links to Gatsby benchmark	4. Linking curriculum learning to careers Careers in design and the visual arts. Produce design and illustration	4. Linking curriculum learning to careers Careers in design and the visual arts. Product design and illustration. Artist history and research	4. Linking curriculum learning to careers Careers link to fine art/ television/ media / illustration. Artist research and Art history	4. Linking curriculum learning to careers Careers link to fine art/ television/media and illustration. Artist research and Art history	4. Linking curriculum learning to careers Careers in gallery setting, design. Art history	4. Linking curriculum learning to careers Careers in pattern design, fashion and art history