10V - Venture Curriculum – ICT/4 Lessons weekly

Year	2025 – 2026	2025 – 2026	2025 – 2026	2025 – 2026	2025 – 2026	2025 – 2026
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5	Unit 6
	Topic: -Animated Film -Design and make of a film advertising posterTLM IT User Skills Level 1, Unit 102 - Digital Editing and Publishing (4 credits) Suggested Key Questions: What is the purpose of a poster? What are the common features of a film poster? How can we adapt/ alter page layouts? How can you input text and information into your document? How can you edit an image using publisher? Key Skills and Knowledge: rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats.	Topic: -Animated Film -Design and make of a film or game advertising posterRecording of creation process for courseworkTLM IT User Skills Level 1, Unit 102 - Digital Editing and Publishing (4 credits) Suggested Key Questions: How can you edit an image? How do you select an image to use? What font reflects the theme? Why are posters/ flyers important? What needs to be communicated? Key Skills and Knowledge: rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats	Topic: -Research and design of a game or dvd case coverTLM IT User Skills Level 1, Unit 105 - Digital Design and Graphics (4 credits) (maps to level 2) Suggested Key Questions: 1. Can you plan the use of appropriate IT systems and software to source content for designs? 2. Can you use IT systems and software efficiently to organise the content of the design? 3. Can you use IT tools to export to suitable finished states. Key Skills and Knowledge: rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats.	Topic: -Creation of a production company logoCompletion of cover design -While recoding of creation process for courseworkTLM IT User Skills Level 1, Unit 105 - Digital Design and Graphics (4 credits) (maps to level 2) Sugaested Key Questions: 1. Can you plan the use of appropriate IT systems and software to source content for designs? 2. Can you use IT systems and software efficiently to organise the content of the design? 3. Can you use IT tools to export to suitable finished states. Key Skills and Knowledge: rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats	Topic: -Practice use of excel and its featuresCreation of a household budgetTLM IT User Skills Level 1, Unit 103 - Digital Modelling (4 credits maps to level 2) Suggested Key Questions: Can you use a modelling application to edit and organise data? Can you use appropriate tools, methods and feedback to build a model? Can you use it tools to present a model to an audience? Key Skills and Knowledge: Finance awareness Planning Research Excel Formulas Income and expenditure	Topic: -Cinema -Research and design of a cinema brandResearch and creation of logo for cinema brand-and record creation process for thisTLM IT User Skills Level 1, Unit 103 - Digital Modelling (4 credits maps to level 2) Suggested Key Questions: Can you use a modelling application to edit and organise data? Can you use appropriate tools, methods and feedback to build a model? Can you use it tools to present a model to an audience? Key Skills and Knowledge: Finance awareness Planning Research Excel Formulas Income and expenditure

Links to Gatsby Benchmarks:	Magazine layout designer	3. Animator	3.Animator	3.Animator	3.Digital artist	3.Web designer
	· ·	Digital artist	Digital artist	Digital artist	Digital illustrator	Advertising director
	Advertising director Typographer	Digital illustrator	Digital illustrator	Digital illustrator	Web designer	
		Web designer	Web designer	Web designer	Sign writer	
					Magazine layout designer	
					Advertising director	
					Typographer	