## Class 3D - Discovery Curriculum - Maths/6 Lessons weekly

	2025 – 2026	2025 – 2026	2025 – 2026	2025 – 2026	2025 – 2026	2025 – 2026
Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Topic:	Topic:	Topic:	Topic:	Topic:	Topic:
2025-	1. Number & Place	1. Number & Place	1. Number & Place	1. Number & Place	1. Number & Place	1. Number & Place
2026	Value 2wks:	Value 2wks:	Value 2wks:	Value 1wk:	Value 2wks:	Value 1wk:
	Counting and	One-to-One	> Number	> Numerical Order	Counting	Consolidation
	Cardinality	Correspondence	recognition and	and sequencing	Beyond 10	2. Addition &
	Number	Subitising	formation	2. Addition &	Comparing	Subtraction
	Recognition	2. Addition &	2. Addition &	Subtraction	Quantities	2wks:
	2. Match, Sort and	Subtraction	Subtraction	2wks:	2. Addition &	Solving Real-
	Compare 1wk	2wks:	2wks:	Solve problems	Subtraction	World Problems:
	3. Geometry 3wks:	Adding Objects	Solve addition	within 10 using	2wks:	Add & Subtract
	> Patterns	Taking Away	and subtraction	practical	Counting On	3. Measure: Time
	Shape with 4	Objects	problems within	resources.	and Back	2wks
	sides	3. Measure: Money	5.	3. Measure: Mass	(Linking to	4. Consolidation
	> Explore 3D	1wk	3. Measure 1wk:	1wk	Number Lines)	
	shapes	4. Geometry:	Lenath & Height	4. Consolidation	3. Measure 1wk:	
	4. Addition 1wk:	Position and	4. Consolidation		Volume	
	> Combining Sets	Direction 1wk			4. Consolidation	
	5. Consolidation	5. Consolidation				
	o. concondution		3+1+2=			
			51112-	Mass and	3+1+2=	
			Addition and			Time
						Time
	XX QD				Addition	Suggested Key
	$\diamond \diamond 4$			Volume		Suggested Key
	Match, Sort and		3-1-2=		Suggested Key	Questions:
		Money		Suggested Key	Questions:	- Can you find this
		10 ×	Sub traction	Suggested Key	What number	number on the number
	×↔××			Questions:	- What humber	track?
	Compare	Suggested Key	Suggested Key	- Can you put these	Are there more	- Can you count out
		<u>Suggested Key</u>	Questions:	number cards in the		this number of
	Suggested Key		- How many are	right order?		objects?
	Ouestions:	- Can you join in with	- now many are there?	- Which number is	- Can you snow me	- What number comes
	QUESTIONS.	numper rhymes,		the smallest?	is ingers using your	next?
					hands and a triend's?	

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which					
	р	repares students fo	or adulthood.		
<ul> <li>Can you join in with number rhymes, songs, stories, or games?</li> <li>Can you count how many blocks you have?</li> <li>Which number comes after 2?</li> <li>Can you find the number 3?</li> <li>Do these groups have the same number?</li> <li>Can you sort these by colour / size / shape?</li> <li>What comes next in this pattern?</li> <li>What do you notice about this shape?</li> <li>Is this a square or a rostonglo? How do</li> </ul>	<ul> <li>songs, stories, or games?</li> <li>How many do you see?</li> <li>Can you find the number that matches?</li> <li>Can you show me 2 without counting?</li> <li>Do we have the same number?</li> <li>Can you count these carefully?</li> <li>What happens when we add one more?</li> <li>Can you show taking one away from a group of objects?</li> <li>Can you find the coin that looks like this one?</li> <li>Which coin is bigger</li> </ul>	<ul> <li>can you find that number?</li> <li>Can you trace the number?</li> <li>Where can you see this number around you?</li> <li>Can you show me how to write 4?</li> <li>Is that more or fewer than?</li> <li>Can you use your fingers to show me 5 + 2?</li> <li>Can you jump along the number line to solve 6 – 3?</li> <li>Which is longer/shorter?</li> <li>Can you put these in order from shortest to longest?</li> </ul>	<ul> <li>-Which is the biggest?</li> <li>-What comes next?</li> <li>- Can you find number 3?</li> <li>- What number comes after 2?</li> <li>- Who is first in the line?</li> <li>- Can you write a number sentence?</li> <li>What does the + sign mean? What about the – sign?</li> <li>- What does heavy mean?</li> <li>- What does heavy mean?</li> <li>- What does light mean?</li> <li>- Can you find something heavier than this?</li> <li>- Can you find something lightor?</li> </ul>	<ul> <li>Can you solve a simple sum using fingers, pictures, or counters?</li> <li>Can you show a "taking away" action by removing objects or jumping back?</li> <li>Can you count back from a number to find the answer?</li> <li>What do you notice when we add numbers? Do we get more or fewer?</li> <li>What do you notice when we take numbers away?</li> <li>What does full mean? What does empty mean?</li> <li>Can you fill this pentioner? Can you</li> </ul>	<ul> <li>What happens when you take one away?</li> <li>Can you match numerals to the correct number of objects?</li> <li>How many altogether?</li> <li>What happens when we put these groups together?</li> <li>If I have 5 and you give me 4 more, how many do I have now?</li> <li>Can you find the total number of [objects]?</li> <li>If I had 8 and 3 rolled away, how many are still here?</li> <li>Can you show me 2 less than 7 Exploring Time through Daily Boutingo</li> </ul>
rectangle? How do you know? - Can you find something that looks like a ball / cube / cylinder?	<ul> <li>Which coin is bigger or smaller?</li> <li>Can you match the coins to the same value?</li> <li>Can you place the</li> </ul>	<u>Key Skills and</u> <u>Knowledge:</u> Number & Place	something lighter? - Which object is the heaviest? - Which is the lightest?	container? Can you empty it? - Which container holds more? Which holds less?	through Daily Routines - What are we doing now? - What comes next? - Is it day or night?
<ul> <li>What shape is this object?</li> <li>What happens if we add one more?</li> <li>Can you count all the objects together?</li> </ul>	object on top/under the table? - Can you move the toy forward or backward? - Can you follow the path with your finger?	Value Key Skills: - Match numerals to quantities (1–5) - Name and point to numerals correctly - Begin to form	<u>Key Skills and</u> <u>Knowledge:</u> Number & Place Value Key Skills:	<u>Key Skills and</u> <u>Knowledge:</u> Number & Place Value Key Skills	<u>Key Skills and</u> <u>Knowledge:</u> Number & Place Value Key Skills:
Key Skills and Knowledge: Number & Place Value Key Skills: - Count objects reliably up to 5.	Key Skills and Knowledge:	numbers using fingers, paint, or tracing - Understand numbers can be seen in the environment (e.g., signs, books) <b>Knowledge:</b>	- Use number cards to put 1–5 in order - Use small-world figures or toys in a line to talk about positions	- Count reliably to 20 - Match and order numerals to 20 - Compare two sets of objects using counting	- Recognising and naming numbers up to 10. - Counting forwards and backwards. - Matching numerals to sets of objects.

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which						
		р	repares students fo	or adulthood.		
	<ul> <li>Match one object to</li> </ul>	Number & Place	- Recognise	- Counting games	<ul> <li>Begin to estimate</li> </ul>	<ul> <li>Ordering numbers to</li> </ul>
ļ	<mark>one number word</mark>	Value	numerals 0–5	<mark>(e.g., "What's</mark>	<mark>small groups of</mark>	<mark>10.</mark>
	<mark>(1:1</mark>	Key Skills:	<ul> <li>Numbers have a</li> </ul>	<mark>missing?")</mark>	objects	<ul> <li>Using number lines</li> </ul>
ļ	correspondence).	<ul> <li>Recognise numbers</li> </ul>	symbol and a value	Knowledge:	<b>Knowledge</b>	<mark>or visual aids.</mark>
ļ	<ul> <li>Begin to recognise</li> </ul>	up to 10 without	<ul> <li>Numbers can be</li> </ul>	<ul> <li>Numbers have an -</li> </ul>	<ul> <li>Numbers continue</li> </ul>	Knowledge:
ļ	numerals 1–5.	always counting	represented in	Begin to sequence	beyond 10 in a	<mark>- Each number has a</mark>
ļ	<ul> <li>Use fingers or</li> </ul>	<mark>(subitising)</mark>	different ways	numbers 1–5	sequence	position in a sequence.
ļ	objects to represent	<mark>- Use fingers,</mark>	(objects, fingers,	<ul> <li>Recognise "before"</li> </ul>	<ul> <li>Quantities can be</li> </ul>	- Zero represents
ļ	numbers.	counters, or images	marks)	and "after"	<mark>equal, more, or fewer</mark>	<mark>'none'.</mark>
ļ	Knowledge:	to represent numbers	<ul> <li>Number formation</li> </ul>	<ul> <li>Understand basic</li> </ul>	<ul> <li>Numerals beyond</li> </ul>	<mark>- Numbers can be</mark>
ľ	<ul> <li>Number names</li> </ul>	to 10	begins with 0–5	quantity differences	10 represent larger	compared and
ľ	from 1 to 5.	<ul> <li>Compare two</li> </ul>		(more/less)	quantities	ordered.
ľ	- The last number	quantities	Addition and	Addition and	- Estimating gives an	- Different
ļ	counted tells "how	(more/less/same)	<b>Subtraction</b>	Subtraction	approximate idea of	representations can
ļ	<mark>many" in total.</mark>	<ul> <li>Accurately count to</li> </ul>	Key Skills:	Key skills:	quantity	show the same
ļ	- Numbers represent	10 using 1:1	-Count objects to 5	- Combining two		number.
ļ	quantities.	correspondence	accurately	small groups of	Addition and	
	- Each number has a	Knowledge:	- Add 1 more or take	objects.	Subtraction	
	fixed order in the	- Recognise small	1 away using	- Using practical	Key Skills:	Addition and
<b> </b>	counting sequence.	quantities (1–3)	physical objects	resources (e.g.,	- Adding two single-	Subtraction
		without counting	- Use fingers or	counters, fingers) to	digit numbers.	Key Skills:
ļ	Match, Sort and	- One-to-one	marks to represent	add.	- Using number lines	- Engage in role-play
	Compare	correspondence with	quantities	- Saying how many	to add.	involving adding or
ļ	Key Skills:	objects to 5	- Begin to solve	altogether.	- Recording addition	taking away (e.g. shop,
	-Matching objects	<ul> <li>Begin to link</li> </ul>	problems practically	- Beginning to	using symbols (+, =).	snack time)
ļ	that are the same.	number names with	(e.g. "Here are 3	understand the	<ul> <li>Solving simple</li> </ul>	<ul> <li>Use practical</li> </ul>
ļ	<ul> <li>Sorting by one</li> </ul>	<mark>set sizes</mark>	apples, take 1 away	concept of "one	addition problems in	resources (e.g., toy
ļ	attribute (e.g., colour,	<ul> <li>Understand</li> </ul>	- how many left?")	more".	context.	food, teddies, cups) to
ļ	<mark>size).</mark>	numbers represent	Knowledge:	Knowledge:	Knowledge:	act out problems
	<ul> <li>Comparing two</li> </ul>	quantities	-Understand "more"	- Addition means	- Addition is	- Begin to understand
ļ	objects		and "less" using real	putting groups	commutative (2+3 =	when we need to add
ļ	(bigger/smaller).	Addition and	items	together.	<mark>3+2).</mark>	(more) or subtract
	Knowledge:	Subtraction	- Begin to use the	- "One more" means	- Addition can be	(less)
ļ	-Objects can be	Key skills:	words "add" and	increasing the total	shown in different	- Use everyday
ļ	grouped by	-Demonstrate adding	"take away"	by 1.	ways (objects,	language like "more",
ļ	similarities.	one object to a group	- Recognise that a	- The total is the	symbols, pictures).	"less", "altogether",
	<ul> <li>Comparing helps us</li> </ul>	using real objects	total changes when	number you get after	- The equals sign	"take away"
ļ	understand	- Demonstrate taking	you add or take away	adding.	shows balance.	Knowledge:
ļ	differences.	one object away from	1	- Objects can be		- Adding means putting
ļ	<ul> <li>Sorting helps us</li> </ul>	a group	Length	counted to find the		more in
ļ	organise information.	- Observe what	Key Skills:	total.	Mass	- Taking away means
ļ		happens when we	- Use comparative		Key Skills:	there are fewer left
	Geometry	add or take away	language: long short	Mass		

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which						
prepares students for adulthood.						
Key Skills: - Recognising basic 2D shapes - Exploring shapes with 4 sides - Copying simple patterns Knowledge: - Shapes have names and properties - Patterns repeat in a sequence Addition Key Skills: - Combining two small groups - Using fingers to add - Saying how many altogether Knowledge: - Addition means putting groups together - 'One more' increases the total by 1	using physical items (e.g., blocks, toys) - Use fingers or body movements (e.g. clapping) to count changes in quantity <b>Knowledge:</b> - Adding makes more - Taking away makes less - Understand "one more" and "one less" practically - Begin to use words like "more", "less", "take away", "add" <b>Money</b> <b>Key Skill:</b> -Handling and exploring coins - Participating in simple role-play (e.g., shop) <b>Knowledge:</b> Recognise basic coins (1p, 2p, 5p) Understand that money is used to buy things <b>Position and</b> <b>Direction:</b> <b>Key Skills:</b> -Following simple positional instructions - Engaging in physical play to explore position Responding to one- step movement instructions	tall, taller, shorter, same. - Compare objects directly (e.g. placing side by side). <b>Knowledge:</b> - Objects have length and height that can be compared. - "Long" and "short" describe how far something goes.	Key Skills: - Use hands-on experiences to compare objects (e.g. lifting them). - Use mathematical language related to mass. Knowledge: -Some objects are heavier and some are lighter.	-Explore filling and emptying containers using water, sand, rice, etc. - Use mathematical language like full, empty, more, less, holds more, holds less. <b>Knowledge:</b> -Full, empty, half-full, nearly full, and nearly empty describe how much is inside a container. - Volume (how much space something takes up) and capacity (how much a container can hold) are related.	-Everyday problems can be solved by adding or subtracting - You can show what's happening using objects Time Key Skills: - Use "now" and "next" language with support. - Engage with visual schedules and tidy-up timers. - Join in with songs (e.g. "Days of the Week", "This is the Way We Brush Our Teeth"). Knowledge: - Understand simple routines (e.g. snack time, home time). - Recognise day vs night. - Understand what happens now and what happens next.	

Curricul	Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which prepares students for adulthood.						
		Participating in movement games <b>Knowledge</b> - Understand basic positional terms: in, on, under, next to - Understand simple directional terms: forwards, backwards					
Links to Gatsby Benchmarks:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	

Curricul	Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which					
_		рі	repares students fo	or adulthood.		
	2026-2027	2026-2027	2026-2027	2026-2027	2026-2027	2026-2027
2026-		<b>_</b> .	<b>_</b> .	<b>_</b> .	<b>_</b> .	<b>_</b> .
2027	Topic:	Topic:	Topic:	Topic:	Topic:	Topic:
	1. Number & Place	1. Number & Place	1. Number & Place	1. Number & Place	1. Number & Place	1. Number & Place
	Value 2wks.		Value ZWKS.	Numerical Order	Value ZWKS.	Value Twk.
	CardinalityNum	Correspondence	recognition and	And soquencing	P Counting Boyond 10	2 Addition &
	ber Recognition	> Subitising	formation	2 Addition &	> Comparing	Subtraction
	2 Match Sort and	2. Addition &	2 Addition &	Subtraction	Quantities	2wks
	Compare 1wk	Subtraction	Subtraction	2wks:	2. Addition &	Solving Real-
	3. Geometry 3wks:	2wks:	2wks:	> Solve problems	Subtraction	World Problems:
	> Patterns	> Adding Objects	> Solve addition	within 10 using	2wks:	Add & Subtract
	> Shape with 4	Taking Away	and subtraction	practical	Counting On	3. Measure: Time
	sides	Objects	problems within	resources.	and Back	2wks
	> Explore 3D	3. Measure: Money	5.	3. Measure: Mass	(Linking to	4. Consolidation
	shapes	1wk	3. Measure 1wk:	1wk	Number Lines)	
	4. Addition 1wk:	4. Geometry:	Length & Height	4. Consolidation	3. Measure 1wk:	
	Combining Sets	Position and	4. Consolidation		Volume	
	5. Consolidation	Direction 1wk			4. Consolidation	
		5. Consolidation		123		
				Number and	3+1+2=	
	3+1+2=					Assess
	5.1.2			нти	Addition and	
		Ĩ.≁∕.	1	3(5)4		
	Addition	Position and	Length	Place Value		Currents d Kau
					3-1-2=	Suggested Key
	Suggested Key	+	Suggested Key			<u>Questions.</u>
	<u>Suggested Key</u> Questions:	<b>←</b> ?́ <b>→</b>	<u>Suggested Key</u> Questions:	Suggested Kov	Sub traction	What do we do in the
	- Can you put the	+	- What number	<u>Suggested Key</u> Questions:		morning?
	numbers in order?	Direction	comes after 6?	- Which number is	Suggested Key	- What comes first?
	- Which group has	Suggested Key	- Can you circle	missing?	Questions:	What happens after
	more?	Questions:	number 8?	- What comes before	- Can you put these	that?
	- Can you show me 7	- Can you tell without	- Which number is	6?	numbers in order?	- What day is it today?
	fingers?	counting?	missing?	- Can vou find the	- Which group has	
	- Can you find two	- How do you know	- Can you form the	number that is one	fewer?	Key Skills and
	things that are the	iťs 4?	number 5 correctly?	more?	- How do you know	Knowledge:
	same?	- Is this more or	- Does that look the	- Who is second in	which is more?	
	- Which ones go	fewer than?	right way round?-	the race?	Is it nearly full or	Number & Place
	together? Why?	- Can you match	Can you use your	- Which tower has	nearly empty?	Value
	- Can you copy this	them one by one?	fingers to show me 5	fewer cubes?	- How many cups	<mark>Key Skills:</mark>
	pattern using blocks	- Can you subitise or	+ 5?		does it take to fill	
	or colours?	did you count?			this?	

Curricul	Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which					
		р	repares students fo	r adulthood.		
	Can you name this	-Can you say how	- Can you jump along	- How do we know	- Can you pour the	- Recognising and
	shape?	many are left after	the number line to	which is heavier or	water carefully to fill	naming numbers up to
	- Can you stack	taking some away?	solve 9 – 3?	lighter?	the container?	<mark>20.</mark>
	these shapes? Which	- Can you act out a	- How many cubes	- Can we use a	1	<ul> <li>Counting forwards</li> </ul>
	ones roll?	simple addition or	long is this pencil?	balance scale to find	Key Skills and	and backwards.
	- What happens if we	subtraction story	- What can we use to	out?	Knowledge:	<ul> <li>Matching numerals to</li> </ul>
	add one more?	using toys or props?	measure this?	- What happens		sets of objects.
	- How many do we	- Can you sort the	1	when we add more	Number & Place	<ul> <li>Ordering numbers to</li> </ul>
	have now?	coins by size or	Key Skills and	objects to one side?	Value	<mark>20.</mark>
	- Can you make your	colour?	Knowledge:		<mark>Key Skills:</mark>	<ul> <li>Using number lines</li> </ul>
	own pattern?	- Can you count how	!		<ul> <li>Count confidently to</li> </ul>	<mark>or visual aids.</mark>
	- Can you draw a	many coins we have?	Place Value and	4	20 and beyond	Knowledge:
	shape with 4 sides?	- Can you find two	Number	Key Skills and	<ul> <li>Order numbers to</li> </ul>	- Each number has a
	- How many faces	coins that make 10p?	Key skills:	Knowledge:	<mark>20</mark>	position in a sequence.
	does this shape	- Can you describe	<ul> <li>Identify and name</li> </ul>	l '	<ul> <li>Use comparative</li> </ul>	<ul> <li>Zero represents</li> </ul>
	have?	where the object is?	numerals to 10	Number & Place	language	'none'.
	- Can you show me 2	- Can you turn the	confidently	Value	independently	<mark>- Numbers can be</mark>
	and 1 more using	shape left or right?	- Write numbers 0–9	Key Skills:	- Match numerals to	compared and
	counters?	- Can you move the	with support and	- Line up numbers 1–	quantities in varied	ordered.
		object to the correct	increasing	10 with missing gaps	contexts	- Different
	Key Skills and	position?	independence	to fill	Knowledge	representations can
	Knowledge:	1	- Recognise and	<ul> <li>Use stacking cups</li> </ul>	<ul> <li>Number order helps</li> </ul>	show the same
		Key Skills and	correct reversed	or towers of cubes to	compare and	number.
	Number & Place	Knowledge:	numbers	show order	sequence	
	<b>Value</b>	1	<mark>- Use visual aids</mark>	<ul> <li>Role play races</li> </ul>	<ul> <li>Quantities can be</li> </ul>	Addition and
	Key Skills:	!	<mark>(number lines, digit</mark>	<mark>(1st, 2nd, 3rd)</mark>	represented in	Subtraction
	<ul> <li>Count objects</li> </ul>	Number & Place	cards) to support	Knowledge:	different ways (e.g.,	Key Skills:
	reliably up to 10.	Value	recognition	- Secure sequencing	objects, fingers,	- Solve simple real-
	<ul> <li>Recognise and</li> </ul>	Key Skills:	Knowledge:	to 10	<mark>pictures)</mark>	world problems
	name numerals 1–	<ul> <li>Reciting number</li> </ul>	- Recognise	<ul> <li>Identify missing</li> </ul>	<ul> <li>Comparative terms</li> </ul>	involving adding or
	<mark>10.</mark>	names in the correct	numerals 0–10 in and	numbers in a	describe	subtracting up to 5
	<ul> <li>Sequence numbers</li> </ul>	order.	out of order	sequence	relationships	- Use fingers, pictures,
	from 1 to 10.	<ul> <li>Matching each</li> </ul>	- Each numeral	<ul> <li>Use ordinal</li> </ul>	between quantities	or objects to find totals
	<ul> <li>Compare groups</li> </ul>	object with one	represents a specific	language up to 5th	<mark>- Numbers can be</mark>	or amounts left
	<mark>using more, less, or</mark>	number word.	<mark>quantity</mark>	<mark>- Compare two</mark>	<mark>used in real-life</mark>	- Begin to record using
	<mark>the same.</mark>	<ul> <li>Understanding that</li> </ul>	<ul> <li>Correct formation of</li> </ul>	numbers	situations (e.g.,	marks, drawings, or
	<ul> <li>Begin to subitise</li> </ul>	the last number said	numerals 0–9	(more/less/fewer)	shopping, sharing)	simple number
	small quantities (1–	represents the total	<ul> <li>Some numbers are</li> </ul>	· /		sentences (with adult
	<mark>3).</mark>	number of objects.	<mark>tricky and can be</mark>	Addition and	Addition and	support)
	Knowledge:	Knowledge:	reversed (e.g., 3, 5,	<b>Subtraction</b>	<b>Subtraction</b>	<ul> <li>Respond to and act</li> </ul>
	<ul> <li>Numbers have a</li> </ul>	<ul> <li>Subitising up to 5</li> </ul>	<mark>7)</mark>	Key skills:	Key skills:	out simple story
	fixed order and can	using different		· · · · · · · · · · · · · · · · · · ·		problems (e.g. "You
	be sequenced.	representations	4	· · · · · · · · · · · · · · · · · · ·	<b>1</b> !	have 2 bananas and

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which							
	prepares students for adulthood.						
<ul> <li>Numerals represe</li> </ul>	nt - Consistent one-to-	Addition and	- Confidently	- Use number lines or	get 2 more – how		
specific quantities.	<mark>one matching up to</mark>	Subtraction:	combine two groups	tracks to count on	many now?")		
- Quantities can be	<mark>10</mark>	Key Skills:	of up to 5 items	and back by 1 or 2	Knowledge:		
compared.	- Understanding that	- Solve simple	- Use number tracks,	<ul> <li>Add two single-digit</li> </ul>	<ul> <li>We use addition and</li> </ul>		
- Small quantities ca	an the last number said	addition and	fingers, or counters	numbers within 10	subtraction every day		
be recognised	<mark>is the quantity of the</mark>	subtraction problems	to add or take away	using practical	(shopping, cooking,		
without counting.	set	within 5 using fingers,	within 10	methods	sharing)		
	- Understanding of	counters, or pictures	<ul> <li>Say how many</li> </ul>	<ul> <li>Begin recording</li> </ul>	<ul> <li>A total is the final</li> </ul>		
Match, Sort and	conservation of	<ul> <li>Represent problems</li> </ul>	altogether and how	simple addition using	amount after		
Compare	number	with marks, pictures,	many are left	+ and = with adult	combining or taking		
Key Skills:		or physical objects	<ul> <li>Begin to understand</li> </ul>	support	away		
<mark>- Sorting by two</mark>	Addition and	<ul> <li>Begin to record</li> </ul>	"one less" and	<ul> <li>Use pictures or</li> </ul>	<ul> <li>You can use different</li> </ul>		
<mark>attributes.</mark>	Subtraction	using symbols: + and	subtraction as taking	objects to solve	things to help solve a		
- Matching objects t	o Key skills:	<ul> <li>– with support (e.g. 2</li> </ul>	away	simple story-based	problem (fingers,		
<mark>categories.</mark>	<ul> <li>Add or take away</li> </ul>	+ 1 = 3 shown with	Knowledge:	problems (e.g., "Sam	cubes, number line)		
<mark>- Using language to</mark>	up to 2 or 3 objects	<mark>cubes)</mark>	-Addition and	has 3 apples, he gets	- Symbols (+, –, =) can		
<mark>describe</mark>	from a set	<ul> <li>Match simple</li> </ul>	subtraction can be	2 more")	represent real		
comparisons (taller,	<ul> <li>Count how many</li> </ul>	problems to number	done using real-life	Knowledge:	situations		
<mark>heavier).</mark>	are left or how many	sentences with adult	objects	-Addition can be			
Knowledge:	<mark>in total</mark>	support	<ul> <li>"One less" means</li> </ul>	shown with objects,			
<mark>- Objects can belon</mark>	g - Begin using	Knowledge:	taking away 1	marks, and number	Mass		
<mark>to more than one</mark>	structured resources	<ul> <li>Know the meaning</li> </ul>	<ul> <li>Total means the</li> </ul>	lines	Key Skills:		
<mark>group.</mark>	(e.g. 5 frames,	of + and – as actions	amount at the end	<ul> <li>The equals sign</li> </ul>	- Sequence 2–3-step		
<mark>- Comparative</mark>	Numicon) to support	<ul> <li>Understand a</li> </ul>	<ul> <li>Words like "add",</li> </ul>	shows the result of a	events using pictures		
<mark>language helps</mark>	thinking	number sentence	"take away",	number sentence	or physical actions.		
describe differences	- Use number	shows what is	"altogether", and	<ul> <li>Addition and</li> </ul>	<ul> <li>Use visual timetables</li> </ul>		
<mark>- Sorting rules can l</mark>	be rhymes/songs to	happening in the	"how many left"	subtraction are linked	more independently.		
explained.	reinforce "one more"	problem	describe the problem	to movement on a	<ul> <li>Recognise and name</li> </ul>		
	and "one less"	- Recognise that		number line	days of the week with		
Geometry	Knowledge:	subtraction leaves a		<ul> <li>You can count on</li> </ul>	support.		
Key Skills:	- Adding increases	smaller amount	Mass	from the larger	Knowledge:		
- Sorting shapes by	the total number		Key Skills:	number to add	- Recognise morning,		
properties (sides,	- Taking away	Understand the link	- Sort and classify	efficiently	afternoon, evening.		
corners).	reduces the total	between real-world	objects into groups		- Sequence familiar		
<ul> <li>Describing shapes</li> </ul>	- Understand "how	problems and maths	(e.g. heavy vs. light).	Mass	events (e.g. first we		
using simple	many left?" and "how	symbols	- Explore and	Key Skills:	eat, then we brush		
language.	many altogether?"	1 41	investigate using	- Begin to compare	teeth).		
- Creating repeating	- Begin to associate	Length	balance scales or	capacities by pouring	- Begin to use and		
patterns with 2 or	symbols $(+, -)$ with	Key Skills:	other non-standard	from one container to	understand		
more elements.	actions	- Order two or three	methods (e.g. hands,	another.	before/after,		
- Identifying 3D		objects by	buckets, simple pan	- Use non-standard	first/next/last.		
shapes in the		length/height.	balances).	units (e.g. how many			
environment.	Key Skill:		knowledge:	cups to fill a jug).			

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which						
-		р	repares students fo	r adulthood.		
<ul> <li>Kno</li> <li>Shi sorte</li> <li>Pai exter</li> <li>predition</li> <li>3D face</li> <li>verti</li> <li>Addi</li> <li>Key</li> <li>-Counting</li> <li>Addi</li> <li>Key</li> <li>-Counting</li> <li>Addi</li> <li>Key</li> <li>-Counting</li> <li>Bei struct</li> <li>(e.g., frammer, and</li> <li>10</li> <li>Bei struct</li> <li>(e.g., frammer, and</li> <li>(e.g., framer, and</li> <li>(e.g., frammer, and</li> <li>(e.g</li></ul>	wledge: apes can be ed and classified. tterns can be inded and dicted. shapes have is, edges, and ices. lition Skills: unt on from the number using a aber line or aber track. gin to use ctured resources . Numicon, tens nes) to add ad "one more" "two more" within gin to record ition using + and .g. 3 + 2 = 5) wledge: derstand that you start from the per number and at on dition makes a per number mbols + and = w an addition tence	<ul> <li>Matching coins to values</li> <li>Using money in structured play</li> <li>Knowledge</li> <li>Understand coin values (1p, 2p, 5p, 10p)</li> <li>Begin to understand the concept of value</li> <li>Position and</li> <li>Direction:</li> <li>Key Skills:</li> <li>Following two-step positional instructions</li> <li>Describing object positions</li> <li>Following two-step directional instructions</li> <li>Using simple maps or floor plans</li> <li>Knowledge</li> <li>Understand more complex positional terms: between, behind, in front of</li> <li>Understand directional terms: left, right, up, down</li> </ul>	-Begin to use non- standard units (e.g. cubes, hand spans) to measure. Knowledge: - "Tall" is often used when describing upright things (e.g. people, towers). - You can measure things using other objects (e.g. "This pencil is 5 cubes long").	We can use simple equipment (like a balance scale) to explore mass.	Knowledge: - Different containers can hold different amounts even if they look similar. - We can measure and compare capacity using non- standard units (like cups, spoons, jugs).	
Links to 4. Ling Gatsby Benchmarks: Learn	nking curriculum	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum	4. Linking curriculum	4. Linking curriculum

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which prepares students for adulthood.

	2027-2028	2027-2028	2027-2028	2027-2028	2027-2028	2027-2028
2027-	<b>_</b> .	<b>_</b> .	<b>_</b> .	<b>_</b> .	<b>_</b> .	<b>_</b> .
2028	1 Number & Place	1 Number & Blace	1 Number & Place	1 Number & Blace	1 Number 8 Place	1 Number & Place
		I. NUITIDEL & FIACE		I. NUITIDEL & FIACE		1. Number & Flace
	<ul> <li>Counting and</li> </ul>	> One-to-One	Number	Numerical Order	> Counting	<ul> <li>Consolidation</li> </ul>
	Cardinality	Correspondence	recognition and	and sequencing	Beyond 10	2 Addition &
	> Number	> Subitising	formation	2. Addition &	> Comparing	Subtraction
	Recognition	2. Addition &	2. Addition &	Subtraction	Quantities	2wks:
	2. Match, Sort and	Subtraction	Subtraction	2wks:	2. Addition &	> Solving Real-
	Compare 1wk	2wks:	2wks:	> Solve problems	Subtraction	World Problems:
	3. Geometry 3wks:	Adding Objects	> Solve addition	within 10 using	2wks:	Add & Subtract
	> Patterns	Taking Away	and subtraction	practical	Counting On	3. Measure: Time
	Shape with 4	Objects	problems within	resources.	and Back	2wks
	sides	3. Measure: Money	5.	3. Measure: Mass	(Linking to	4. Consolidation
	Explore 3D	1wk	3. Measure 1wk:	1wk	Number Lines)	
	shapes	4. Geometry:	Length & Height	4. Consolidation	3. Measure 1wk:	
	4. Addition 1wk:	Position and	4. Consolidation		Volume	123
	> Combining Sets	5 Consolidation		2.4.2	4. Consolidation	Number and
	5. Consolidation	5. Consolidation		3+1+2=		Number and
			Length and	Ad dition and	Mass and	H T U 3(5)4 Place Value
	4		\$.▲	3-1-2=		
		Money				Suggested Key
	Shape	money	Height	Sub traction	Volume	Questions:
	Suggested Key Questions: - Can you split 6 into two groups? - How many tens are in 10? - Can you count how many altogether? - What happens if we add one more? - Which one is the biggest/smallest?	Suggested Key Questions: - How do you know it's 6? - What do you see in the pattern? - Can you group and match? - Can you group and match? - Can you find two sets that make 5? - Can you explain your answer?	Suggested Key Questions: - Can you read this number? - What is the difference between 12 and 21? - Can you put these numbers in order? - Is your number back to front?	Suggested Key Questions: - Can you count back from 10? - What number comes between 12 and 14? - What's the next odd number? - Can you make your own number line?	Suggested Key Questions: - Can you estimate how many there are before counting? - How did you decide which group has more? - Can you explain how you solved that problem?	Measuring and Talking About Time: - How long will it take? - What did we do yesterday? - What will we do tomorrow? - What time do we go home? Key Skills and Knowledge:

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which						
	р	repares students fo	or adulthood.			
<ul> <li>Can you match the objects to their shadows?</li> <li>Can you draw a shape with 4 sides?</li> <li>Can you find a 2D shapes around the room?</li> </ul>	<ul> <li>Can you use words like "add," "take away," "more," and "less"?</li> <li>Can you count all objects in two small groups to find the total?</li> </ul>	<ul> <li>What do you notice about the numbers in the teens?</li> <li>If I give you 3 bears and then 2 more, how many do you have?</li> <li>You had 5 cars and</li> </ul>	<ul> <li>How do you know this is the next number?</li> <li>Can we make both sides the same (balance)?</li> <li>Can you sort the objects by weight?</li> </ul>	<ul> <li>Which container has the most? Which has the least?</li> <li>What happens when we pour water from one container to another?</li> <li>Can you guess</li> </ul>	Number & Place Value Key Skills: - Recognising and naming numbers up to 20. - Counting forwards	
- Can you build a shape using blocks or sticks? - Can you find two groups that make 5? - Can you add these two numbers using a number line?	<ul> <li>Can you use coins to pay for this item?</li> <li>Can you find the total of these coins?</li> <li>Can you show me different ways to make 5p?</li> <li>Can you use coins</li> </ul>	gave away 2. How many are left? - Can you put these in order from shortest to longest? - Is this ribbon longer or shorter than your arm?	- How does it feel in your hands? Is it heavy or light? Key Skills and Knowledge:	which one will hold more before we try it? - Can you make the two containers hold the same amount?	and backwards. - Matching numerals to sets of objects. - Ordering numbers to 20. - Using number lines or visual aids. Knowledge:	
<ul> <li>Can you draw a picture to show your addition?</li> <li>Which group has more after we add one more?</li> <li>Can you help me make a number sentence (e.g., 2 + 3 = 5)?</li> </ul>	to pay for this item? - Can you find the total of these coins? - Can you show me different ways to make 5p? - Can you give directions to move the toy? - Can you follow a simple map or path?	Key Skills and Knowledge: Number and Place Value Key Skills: - Read and write numbers 0–20 clearly - Order and compare numerals	Place Value & Number Key Skills: - Create your own number line to 15 - Odd/even sorting with counters - Simple sequencing word problems - Jumping games using number lines	Key Skills and Knowledge: Place Value & Number Key Skills: - Count beyond 20 with increasing accuracy - Estimate and check quantities using	<ul> <li>Each number has a position in a sequence.</li> <li>Zero represents 'none'.</li> <li>Numbers can be compared and ordered.</li> <li>Different representations can show the same number.</li> </ul>	
Key Skills and Knowledge: Number & Place Value Key Skills:	the position using words like 'next to', 'behind'?	formation rhymes or cues as reminders - Check number orientation and position when writing Knowledge:	- Sequence numbers 1–15 confidently - Spot number patterns - Use a number line to count forward/back	- Use number lines and visual aids to compare and order numbers - Apply number knowledge in real-life	Addition and Subtraction: Key Skills: - Solve addition and subtraction problems	
increasing accuracy. - Recognise numerals to 20. - Begin to partition numbers (e.g., 5 is 2 and 3).	Key Skills:         • Explain subitising         strategies (e.g., 'l         saw 3 and 2')	numerals to 20 - Understand teen numbers have a 1 and a units digit - Confidently write numerals to 20	Addition and Subtraction Key Skills: -Solve simple addition and subtraction problems within 10 using	contexts Knowledge - Numbers can be grouped and represented in different ways (e.g., tens and ones)	contexts (e.g. shopping, snacks, class jobs) - Choose appropriate resources (fingers, counters, 10 frames)	

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which					
	p	repares students fo	r adulthood.		
- Use concrete	Count objects in	- Numbers are part of	structured resources	<ul> <li>Estimation is a</li> </ul>	- Begin to explain
<mark>resources to e</mark>	xplore structured and	sequences and	(e.g., 10 frames,	useful strategy for	thinking (e.g. "I added
tens and ones	. random	patterns	bead strings)	checking answers	2 more and got 5")
- Apply number	r arrangements		<ul> <li>Start to count on</li> </ul>	<ul> <li>Number patterns</li> </ul>	<ul> <li>Record answers</li> </ul>
knowledge in r	eal-life - Use matching	Addition and	and count back from	help with prediction	using pictures,
contexts.	strategies in practical	<b>Subtraction</b>	a given number using	and reasoning	numbers, and symbols
Knowledge:	tasks	Key Skills:	fingers or number	<ul> <li>Mathematics is</li> </ul>	independently or with
- Numbers are	- Group and label	<ul> <li>Independently solve</li> </ul>	lines	<mark>used in everyday</mark>	minimal support
composed of s	maller items up to 20 with	simple number	- Begin to create or	decision-making	Knowledge:
numbers.	number names and	sentences within 5	match simple number		<ul> <li>Real-life problems</li> </ul>
- Place value:	symbols	(e.g. 4 – 2 = ?)	sentences (e.g., 4 +	Addition and	can be shown with
understanding	of tens Knowledge:	- Choose and use	2 = 6) to actions	<b>Subtraction</b>	number sentences
and ones begin	ns Subitise in larger	resources to solve	<ul> <li>Explain how they</li> </ul>	Key skills:	- Adding and
- Counting can	be arrangements (dice,	problems (e.g.	worked out an	- Confidently add and	subtracting change the
used to solve	<mark>tens frame) up to 6</mark>	fingers, tens frames,	answer using familiar	subtract within 10	amount in a group
problems.	<mark>- One-to-one</mark>	pictures)	language	using number lines or	- Some problems need
- Numbers car	i be correspondence	- Begin to explain	Knowledge:	mental strategies	you to add; others
used to descri	be beyond 10	how they found the	- Recognise and use	- Record simple	need you to subtract
everyday situa	itions Recognising	answer (e.g. "I had 3	the +,	number sentences	
I I	different ways to	and added 1 more")	symbols with support	using +,	-There are different
Match, Sort a	<b>nd</b> make a number (e.g.	-Represent addition	- The total is the final	2 = 5, 3 + 4 = 7	ways to work out a
Compare	<mark>5 = 2+3)</mark>	and subtraction using	amount in addition; in	- Solve simple	problem (e.g., count
Key Skills:	<ul> <li>Understanding of</li> </ul>	numbers, symbols,	subtraction, it's what	contextual problems	all, count on, use tools)
<ul> <li>Creating own</li> </ul>	number bonds within	and marks	you start with	(e.g., in stories or	1
sorting rules.	<mark>10</mark>	Knowledge:	- Number sentences	role-play) and explain	
- Comparing s	ets	-Understand the	show what is	the method used	Time
using more co	mplex	structure of a number	happening in the	<ul> <li>Use number lines</li> </ul>	Key Skills:
language (mor	e than, Addition and	sentence (number +	problem	independently to	- Use simple timers to
<mark>fewer than).</mark>	<b>Subtraction</b>	<mark>number = total)</mark>	<ul> <li>Objects, pictures, or</li> </ul>	jump forward or back	measure activity
<mark>- Using Venn</mark>	Key skills:	means combine/add;	fingers can help	from any number	durations.
<mark>diagrams or so</mark>	orting -Add and subtract up	– means take	solve problems	within 10	- Begin to use
hoops.	to 5 using fingers,	away/subtract		Knowledge:	language such as "in
Knowledge:	counters, or visuals	- Begin to use	Mass	- Addition is	five minutes", "it takes
<mark>- Sorting can b</mark>	e Begin to count on	inverse ideas (e.g. "If	Key Skills:	commutative: 2 + 3 =	a long time".
represented vi	sually. and back from a	1  know  2 + 3 = 5,  then	-Use mathematical	<mark>3 + 2</mark>	- Begin to match
- Comparing in	<mark>ivolves</mark> given number	<u>5 – 2 = 3")</u>	language related to	<ul> <li>Number lines,</li> </ul>	activities to times of
looking at quar	ntity - Solve very simple	-Understand that the	mass.	objects, and pictures	day (e.g. bedtime at
and attributes.	word problems with	equals sign (=)	- Explore and	all represent the	night).
<ul> <li>Matching and</li> </ul>	support (e.g. "If you	means "is the same	investigate using	same concept	Knowledge: Begin to
sorting are	have 2 and I give you	<mark>as"</mark>	balance scales or	<ul> <li>The equals sign</li> </ul>	understand how long
<mark>foundatio</mark> nal fo	o <mark>r data</mark> 1 more…")		other non-standard	shows both sides are	something takes (short
handling.	<ul> <li>Match simple</li> </ul>		methods	the same – it's a	time vs long time).
	number sentences to	Length	Knowledge:	balance	1

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which										
prepares students for adulthood.										
Geometry	practical actions	Key Skills:	-Mass does not	- You can solve a	<ul> <li>Identify today,</li> </ul>					
Key Skills:	(e.g., 3 - 1 = 2)	- Understand the	always relate to size	problem in more than	yesterday, tomorrow.					
<ul> <li>Recognising and</li> </ul>	Knowledge:	concept of	<ul> <li>a small object can</li> </ul>	one way (e.g. fingers,	<ul> <li>Begin to understand</li> </ul>					
naming more	<ul> <li>Understand the</li> </ul>	length/height as a	be heavier than a	number line, or	clock faces, timers,					
complex 2D and 3D	relationship between	measurable attribute.	large one.	objects)	and calendars.					
<mark>shapes.</mark>	adding and taking	Knowledge:								
<ul> <li>Describing position</li> </ul>	<mark>away</mark>	-Measurements can		Mass						
and direction.	<ul> <li>Recognise that</li> </ul>	help us describe and		Key Skills:						
- Creating	numbers go up when	solve problems in		<ul> <li>Begin to predict and</li> </ul>						
symmetrical patterns.	we add and down	real life (e.g. "Will this		test which container						
<ul> <li>Constructing</li> </ul>	when we take away	string fit around the		will hold more or less.						
shapes using	- Start using +, –, = in	box?").		<ul> <li>Work with adult</li> </ul>						
materials.	supported activities			support to explain						
Knowledge:	- Develop early			their thinking (e.g.						
<ul> <li>Shapes can be</li> </ul>	understanding of			"This jug holds 4						
described using	part-whole			cups, and this <b>one</b>						
mathematical	relationships			holds 2").						
language.				Knowledge:						
<ul> <li>Symmetry is when</li> </ul>	Money			- We can measure						
both sides match.	Key Skill:			and compare						
<ul> <li>Shapes can be</li> </ul>	-Identifying and using			capacity using non-						
combined to make	a wider range of			standard units (like						
new shapes	coins			cups, spoons, jugs).						
	- Making simple			- Pouring and						
Addition	purchases in real-life			transferring liquids						
Key Skills:	contexts			helps us learn about						
- Confidently count	Knowledge:			volume and capacity						
on to add within 10,	-Understand coin									
sometimes to 20	values up to £1									
- Use number bonds	- Begin to understand									
to 5 and 10	and calculate small									
Add two single digit	lotais									
- Add two single-digit										
numbers mentally or	Position and									
	Direction: Koy Skiller									
- Solve simple	Civing and following									
involving addition	- Giving and following									
	Giving and following									
(e.g., shopping role-	- Giving and following									
Knowledge	Knowledge									
<b>Knowledge:</b>	Knowledge									

Curriculum intent (overview) – To deepen students' skills and knowledge through a broad and balanced curriculum which										
	<ul> <li>Know addition facts to 5 and some to 10 (e.g. 3 + 2, 4 + 1)</li> <li>Addition can be done in any order (beginning commutativity awareness)</li> <li>Total means the final amount</li> <li>Understand simple number sentences and use them with support</li> </ul>	9 - Understand and use full positional sentences - Understand sequences of movement	repares students fo							
Links to Gatsby Benchmarks:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:	4. Linking curriculum learning to careers:				