

**Curriculum intent (overview) – To deepen students’ skills and knowledge through a broad and balanced curriculum which prepares students for adulthood.**

## 10V - Venture Curriculum –Media & ICT/4 Lessons weekly

Year	2024 – 2025 Autumn 1 Unit 1	2024 – 2025 Autumn 2 Unit 2	2024 – 2025 Spring 1 Unit 3	2024 – 2025 Spring 2 Unit 4	2024 – 2025 Summer 1 Unit 5	2024 – 2025 Summer 2 Unit 6
	<p><b>Topic:</b> -Animated Film -Design and make of a film advertising poster.</p> <p>----TLM IT User Skills Level 1, Unit 102 - Digital Editing and Publishing (4 credits)</p> <p><b>Suggested Key Questions:</b> What is the purpose of a poster? What are the common features of a film poster? How can we adapt/ alter page layouts? How can you input text and information into your document? How can you edit an image using publisher?</p> <p><b>Key Skills and Knowledge:</b> rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats.</p>	<p><b>Topic:</b> -Animated Film -Design and make of a film or game advertising poster. -Recording of creation process for coursework.</p> <p>----TLM IT User Skills Level 1, Unit 102 - Digital Editing and Publishing (4 credits)</p> <p><b>Suggested Key Questions:</b> How can you edit an image? How do you select an image to use? What font reflects the theme? Why are posters/ flyers important? What needs to be communicated?</p> <p><b>Key Skills and Knowledge:</b> rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats</p>	<p><b>Topic:</b> -Research and design of a game or dvd case cover.</p> <p>----TLM IT User Skills Level 1, Unit 105 - Digital Design and Graphics (4 credits) (maps to level 2)</p> <p><b>Suggested Key Questions:</b> 1. Can you plan the use of appropriate IT systems and software to source content for designs? 2. Can you use IT systems and software efficiently to organise the content of the design? 3. Can you use IT tools to export to suitable finished states.</p> <p><b>Key Skills and Knowledge:</b> rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats.</p>	<p><b>Topic:</b> -Creation of a production company logo. -Completion of cover design -While recoding of creation process for coursework.</p> <p>----TLM IT User Skills Level 1, Unit 105 - Digital Design and Graphics (4 credits) (maps to level 2)</p> <p><b>Suggested Key Questions:</b> 1. Can you plan the use of appropriate IT systems and software to source content for designs? 2. Can you use IT systems and software efficiently to organise the content of the design? 3. Can you use IT tools to export to suitable finished states.</p> <p><b>Key Skills and Knowledge:</b> rotation / cropping colour changes Manipulating Grouping Layers Use of basic shapes Use of stencils Text/letting Effects Image formats</p>	<p><b>Topic:</b> -Practice use of excel and its features. -Creation of a household budget.</p> <p>----TLM IT User Skills Level 1, Unit 103 - Digital Modelling (4 credits maps to level 2)</p> <p><b>Suggested Key Questions:</b> Can you use a modelling application to edit and organise data? Can you use appropriate tools, methods and feedback to build a model? Can you use it tools to present a model to an audience?</p> <p><b>Key Skills and Knowledge:</b> Finance awareness Planning Research Excel Formulas Income and expenditure</p>	<p><b>Topic:</b> -Cinema -Research and design of a cinema brand. -Research and creation of logo for cinema brand- and record creation process for this.</p> <p>----TLM IT User Skills Level 1, Unit 103 - Digital Modelling (4 credits maps to level 2)</p> <p><b>Suggested Key Questions:</b> Can you use a modelling application to edit and organise data? Can you use appropriate tools, methods and feedback to build a model? Can you use it tools to present a model to an audience?</p> <p><b>Key Skills and Knowledge:</b> Finance awareness Planning Research Excel Formulas Income and expenditure</p>
Links to Gatsby Benchmarks:	3. Magazine layout designer	3. Animator Digital artist	3.Animator Digital artist	3.Animator Digital artist	3.Digital artist Digital illustrator	3.Web designer Advertising director

	Advertising director Typographer	Digital illustrator Web designer	Digital illustrator Web designer	Digital illustrator Web designer	Web designer Sign writer Magazine layout designer Advertising director Typographer	
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The SEND Scheme of work can be found here:

[Sheffield SEND Computing SoW](#)