Vision **Curriculum** - *ICT/2 Lessons weekly*

Year	2023 – 2024 Autumn 1 Unit 1	2023 – 2024 Autumn 2 Unit 2	2023 – 2024 Spring 1 Unit 3	2023 – 2024 Spring 2 Unit 4	2023 – 2024 Summer 1 Unit 5	2023 – 2024 Summer 2 Unit 6
	Topic: A:Take part in the arts - Introduction to film	**Topic:** B: Review an Arts event - review film at cinema	**Topic:** C: Research an artist or crafts person - research film director	**Topic:** D: Pass on a skill - plan a 1 minute film	**Topic:** D: Pass on a skill - produce 1 minute film and share skills	**ABCD: completion of unfinished work** Refection of sections A-D
	Suggested Key Questions: How do you know what the film is going to be about? What is genre? What is mise en scene? Why are props used? Why costume, hair and makeup important?	**Suggested Key Questions:** What did you like/ not like about the film How did the director achieve use effects to communicate their creative idea to the audience? Would you recommend this film? Why?	**Suggested Key Questions:** What do you know about a director? What films have they made? What are your thoughts about this director? Have you seen any of their films? Can you describe the director's style?	**Suggested Key Questions:** What will your film be about? How will you communicate these ideas to the audience? What props will you need?	**Suggested Key Questions:** How do you use a camera? How do you edit? What has your part been in this film? How have your ideas developed? What difficulties have you experienced in creating your idea – how have you overcome this?	Written annotation and individual targets **Key Questions:** Teacher targets **Key skills and knowledge** Begin to explore the use of multimedia to enhance communication. Watch and discuss a media product with correct ICT vocabulary. With minimal support can choose a filmmaker/creative/media personality to research. With support and prompts will share skill taking photos and recording this event.
	Key skills and knowledge Begin to explore the use of multimedia to enhance communication. Explore & begin to evaluate the use of multimedia to enhance communication. Evaluate the use of multimedia to enhance communication.	**Key skills and knowledge** Watch and discuss a media product with correct ICT vocabulary. Critically view a media product. Analyse media products commenting on why techniques and conventions are used.	**Key skills and knowledge** With minimal support can choose a filmmaker/creative/media personality to research. Use ICT to undertake primary research e.g. creating an online survey or questionnaire. With support can create a presentation that is informed by	**Key skills and knowledge** With support and prompts will share skill taking photos and recording this event. Students will reflect on this skill sharing and identifying what when well and what could be improved. Student will confidently share skill giving clear direction. They will organise the taking of photos and recording this event.	**Key skills and knowledge** With support and prompts will share skill taking photos and recording this event. Students will reflect on this skill sharing and identifying what when well and what could be improved. Student will confidently share skill giving clear direction.	

			research and provide evidence of sources.		They will organise the taking of photos and recording this event.	
Links to Gatsby Benchmarks:	4. Linking curriculum learning to careers. Discussion of different areas/job roles on a film set.	4. Linking curriculum learning to careers. Discussion of different areas/job roles on a film set and how this creates meaning in a film.	4. Linking curriculum learning to careers. Researching a specific person/role involved in the film industry. Students will be directed towards researching a director but can choose any area of interest.	4. Linking curriculum learning to careers. Developing planning skills and identifying pre-production jobs like storyboard artist.	4. Linking curriculum learning to careers. Developing skills in using technology/creative software packages and understanding the pathways these can help to access.	4. Linking curriculum learning to careers. Discussion of different areas/job roles on a film set.